



**WBFC CONVENTION CARD**  
 NCBO: Palestine  
 EVENT: All Events  
 Category: Green  
 PLAYER 1: Nawar Hashem  
 PLAYER 2: Hanan Bitar

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE**  
 Major 5, 2/1=OF, 1NT=F1, Bergen raises, J2NT  
 ♣ maybe 2, 1♠ usually 4, inverted minor, Checkback Stayman  
 INT=15-17HCP, 4suits transfer, Puppet, Smolen  
 Artificial 2♣, with artificial 2♦ response  
 Multi 2♦

Tartan  
 Aggressive preempt bids  
 Namyats  
 RKCB 3041, Splinter, Exclusive Blackwood  
**SPECIAL BIDS THAT MAY REQUIRE DEFENCE**  
 Multi 2♦; either weak 2M or 22-23 Balanced or Semibalanced  
 Tartan: 2♥ = ♥ + m; 2♠ = ♠ + m  
 Michael Cuebid: 1M-2M=OM + m  
 Lebensohl

**SPECIAL FORCING PASS SEQUENCES**  
 1x-overcall-Pass-Pass  
 Good Bad 2NT  
 Mixed Raises  
**PSYCHICS: Rare**

**LEADS AND SIGNALS**

**OPENING LEADS STYLE**

	4 <sup>th</sup>	In Partner's Suit
<b>Suit</b>	4 <sup>th</sup>	4 <sup>th</sup>
<b>NT</b>	4 <sup>th</sup>	Present Count
<b>Subseq</b>	Present Count	Present Count

Smith signals in NT  
 Suit Preference

**LEADS**

	Vs. Suit	Vs. NT
<b>Lead</b>	AKx(+)	AKx(+)
<b>Ace</b>	AK:KQJ(10)x(+)	AKJx(+);KQ10x(+)
<b>King</b>	QJx(+)	KQx(+);QJx(+)
<b>Queen</b>	J10x(+);KJ10x(+)	J10x(+);AJ10x(+);KJ10x(+)
<b>Jack</b>	109x(+)	H109x(+);109x(+)
<b>10</b>	9x(+)	Q98x(+);J98x(+);,98x(+)
<b>9</b>	Xx; XXxx, xXxx	Xx; XXxx, xXxx
<b>HI-x</b>	xXx, xXXxx	xXx, xXXxx
<b>Lo-x</b>		

**SIGNALS IN ORDER OF PRIORITY**

	Partner's Lead	Declarer's Lead	Discarding
<b>Suit</b>	1 HI=Encg + Even 2 Lo=Discg + Odd 3 Suit Preference	1 HI=Even 2 Lo= Odd 3 Suit Preference	1 HI=Encg 2 Lo=Discg
<b>NT</b>	1 HI=Encg + Even 2 Lo=Discg + Odd 3 Suit Preference		1 HI=Encg 2 Lo=Discg

Vs NT, K asks UB /CT, A asks ATT (small encouraging)

**DOUBLES**

**TAKEOUT DOUBLES (STYLE; RESPONSE; REOPENING)**  
 Style=12<sup>+</sup>; typical shape (may vary according to vuln or position) or any 17<sup>+</sup>  
 Responses: Simple bid=0-7, jump bid=8-10, Cue bid is either Ms or 11<sup>+</sup> FG

**SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES**  
 Negative X up to 5♦  
 Supportive X, XX  
 Responsive X  
 Competitive X up to 5♥  
 Optional X up to 5♥  
 Lightener X  
 Lead Directing X

**DEFENSIVE AND COMPETITIVE BIDDING**

**OVERCALLS (Style; Responses; 1/2 Level; Reopening)**  
 Usually 5cards with 8-16HCP, maybe light in favorable situation  
 Responses: New suit=NF, Cue bid=F1, Jump Raises=Preempts

**INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)**  
 INT Overcall 2<sup>nd</sup>: Nat 15-17; Responses: Nat  
 INT Overcall 4<sup>th</sup>: 11 - 15; Responses: 2C= asks for range

**JUMP OVERCALLS (Style; Responses; Unusual NT)**  
 Jump Overcall= WJS, Responses: Cue=FG; New suit=F1  
 1m -2♦=Ms  
 Unusual NT: 1M-2NT=2m, Splinter

**DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)**  
 Direct Cue: 1♣-2♣=Nat, 1♦-2♦=Ms, 1M-2M=OM+ m  
 Jump Cue bid= asks for stopper

**VS. NT (Vs. Strong/ Weak; Reopening; PH)**  
 2<sup>nd</sup> seat =Capp, 4<sup>th</sup> seat=Landy and Nat, 2NT=ms

**VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)**  
 Dbf=TO; NAT  
 Vs2: Cue bid=asks for stopper, Jumps = Leaping Micheal  
 Vs 3: 3m - 4m=Ms; 3m - 4om=om+M;  
 Vs 2\*(Multi):Dbf=TO; NAT overcalls 2NT=16-19, 3M=14-16HCP+6cards  
 Leaping Micheal

**VS. ARTIFICIAL STRONG OPENINGS**  
 Vs 1♣: X=Mjs; 1NT=Red or Black; 2♦ =Pointed or Rounded; 2NT=ms; Nat  
 Vs 2♣ Nat

**OVER OPPONENTS TAKEOUT DOUBLE**  
 1M-X-1NT/2♦/2♥=Trf; 1M-X-2M=Weak, 1M-X-2NT=Truscott  
 1m-x-3m=weak, 1m-x-2nt=weaker

PENING BID	TICK IF ARTIFI	NEG DBL THRU	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		2	5♦	11-21HCP maybe 2 cards	1♦ cld be 3; Inverted minor, Weak jump shift.	
1♦		4	5♦	11-21HCP usually 4 cards	Same as 1♣	
1♥		5	5♦	11-21 HCP + 5 cards at least	2/1=GF, 1NT=F1; Bergen raises; 2NT, 3NT=13-15+3cards fit,	1♥-1NT-2♣=cld be 2; 2NT=17+ any distribution, long suit trial bid; Checkback Stayman; fourth suit=GF
1♠		5	5♦	11-21 HCP + 5 cards at least	Same as 1♥	INT=Nat; 2♣=Drury
1NT		0		15-17HCP Balanced or Semi balanced	Stayman; Jacoby & Texas transfers; 3D=5431(54 minors); 4NT=Quant	
2♣	•	0	5♦	All strong hands, FG	2♦=R; 2x=Good 6 cards suit; 3x=AKQxxx	2♥ forces 2♠(Kokish)
2♦	•	0	4♦	Multi: either weak 2M or 22-23 Balanced or Semi	♥/♠ =P/C, 2NT=F	
2♥		5	4♦	5♥ + 5m less than opening	2NT=F1; any bid=P/C	
2♠		5	4♦	5♠ + 5m less than opening	♠ bid=to play, 2NT=F1, any bid =P/C	Nat
2NT		0	5♦	20-21HCP Balanced or Semi balanced	Puppet; Trf; 3♠ forces 3NT	Nat
3Any		6		Natural Preempts	New suit= F1	Nat
3NT		0		Solid 7 cards in minor	♣/♦ = P/C	
4♣	•	0		7/8♥ with 8-9 playing tricks, maybe 2A	4♦ = slam interest	
4♦	•	0		7/8♠ with 8-9 playing tricks, maybe 2A	4♥ = slam interest	
4♥		7		Preempt		
4♠		7		Preempt		
4NT		0		Blackwood		
<b>Slam Approach And Conventions</b>						
Splinter, Cue bid=1 <sup>st</sup> or 2 <sup>nd</sup> round Control						
RKCB 304152; 6Aces if 2 suits agreed						
Exclusive Blackwood						
Queen Trump Ask						
Grand Slam Force						
5NT = Pick a slam						